

---

# **Monetd Documentation**

***Release 0***

**Mosaic Networks**

**Dec 20, 2019**



---

## Contents

---

<b>1</b>	<b>MONET and the MONET Hub</b>	<b>3</b>
<b>2</b>	<b>Spectrum of possible Implementations</b>	<b>5</b>
<b>3</b>	<b>Ethereum with Babble Consensus</b>	<b>7</b>
<b>4</b>	<b>PoS and PoA</b>	<b>9</b>
<b>5</b>	<b>Conclusion</b>	<b>11</b>
<b>6</b>	<b>Overview</b>	<b>13</b>
6.1	Tools . . . . .	13
6.1.1	Monetd . . . . .	13
6.1.2	Monetcli . . . . .	13
6.2	Accounts . . . . .	13
6.2.1	What is an account? . . . . .	13
6.2.2	What is an account file? . . . . .	14
6.3	Transactions . . . . .	14
<b>7</b>	<b>Installing monetd</b>	<b>15</b>
7.1	Versioning . . . . .	15
7.2	Docker . . . . .	15
7.3	Downloads . . . . .	15
7.4	Building From Source . . . . .	16
7.4.1	Dependencies . . . . .	16
7.4.2	Installation . . . . .	16
<b>8</b>	<b>Tests</b>	<b>19</b>
8.1	Unit Tests . . . . .	19
8.2	End to End Tests . . . . .	20
8.3	Transfer Tests . . . . .	21
<b>9</b>	<b>Getting Started</b>	<b>23</b>
9.1	Creating A Single Node Network . . . . .	23
9.2	Using monetcli . . . . .	23
<b>10</b>	<b>Joining a Network</b>	<b>27</b>
10.1	Create An Account . . . . .	27

10.2	Pull the Configuration From an Existing Node . . . . .	28
10.3	Apply to Join the Network . . . . .	28
10.4	Starting the Node . . . . .	29
<b>11</b>	<b>Transaction Fees</b>	<b>31</b>
11.1	Distribution Among Validators . . . . .	31
11.2	Minimum Gas Price . . . . .	31
11.3	Tenom Denominations . . . . .	32
<b>12</b>	<b>Monetd API</b>	<b>33</b>
12.1	Get Account . . . . .	33
12.2	Call . . . . .	34
12.3	Submit Transaction . . . . .	34
12.4	Get Receipt . . . . .	35
12.5	Info . . . . .	36
12.6	POA . . . . .	36
12.7	Genesis.json . . . . .	36
12.8	Block . . . . .	37
12.9	Current Peers . . . . .	38
12.10	Genesis Peers . . . . .	39
12.11	History . . . . .	39
<b>13</b>	<b>POA Overview</b>	<b>41</b>
13.1	Whitelist . . . . .	41
13.2	POA Smart Contract . . . . .	41
13.3	Adding Addresses to the Whitelist . . . . .	41
13.4	Evicting Validators . . . . .	42
<b>14</b>	<b>POA Smart Contract</b>	<b>43</b>
14.1	Solidity . . . . .	43
14.1.1	Version . . . . .	43
14.1.2	Constructor . . . . .	43
14.1.3	Modifier . . . . .	43
14.1.4	CheckAuthorised . . . . .	43
14.1.5	Payable calls . . . . .	44
14.1.6	Decision Function . . . . .	44
14.1.7	Information Calls . . . . .	44
14.1.8	Events . . . . .	44
<b>15</b>	<b>Monetd Systemd Service</b>	<b>47</b>
<b>16</b>	<b>Monetd Configuration</b>	<b>49</b>
16.1	Eth . . . . .	49
16.2	Babble . . . . .	50
16.3	Run Options . . . . .	50
<b>17</b>	<b>Monetd Reference</b>	<b>53</b>
17.1	Global Parameters . . . . .	54
17.2	Version . . . . .	54
17.3	Keys . . . . .	54
17.3.1	Parameters . . . . .	55
17.3.2	Monikers . . . . .	55
17.3.3	New . . . . .	55
17.3.4	Inspect . . . . .	56
17.3.5	Update . . . . .	57

17.3.6	List	57
17.4	Config	58
17.4.1	Clear	58
17.4.2	Location	58
17.4.3	Build	59
17.4.4	Pull	59
17.5	Run	60
<b>18</b>	<b>Giverny Reference</b>	<b>63</b>
18.1	Global Flag	63
18.2	Help	63
18.3	Version	63
18.4	Keys	64
18.4.1	Keys Flags	64
18.4.2	Import	64
18.4.3	Generate	64
18.5	Network	65
18.5.1	Location	65
18.5.2	New	66
18.5.3	Build	67
18.5.4	List	68
18.5.5	Dump	68
18.5.6	Start	68
18.5.7	Stop	68
18.5.8	Status	69
18.5.9	Push	69
18.6	Transactions	70
18.6.1	Generate	70
18.6.2	Solo	70
18.7	parse	71
<b>19</b>	<b>Giverny Examples</b>	<b>73</b>
19.1	Development Test Networks	73
19.1.1	New	74
<b>20</b>	<b>Licences</b>	<b>75</b>
<b>21</b>	<b>FAQ</b>	<b>79</b>
21.1	General	79
21.1.1	What is the difference between MONET, MONET Hub, Monet Toolchain and monetd?	79
21.1.2	Why Giverny?	79
<b>22</b>	<b>The Monet Toolchain</b>	<b>81</b>
22.1	Quick Start	81



In this document we explain our implementation of the MONET Hub; in particular the mechanism that dictates who can participate in the consensus system, and how to make participants accountable for their actions. Before deliberating on an implementation, it is important to have a clear picture of the desired outcome. So we will start by reiterating the role of the Hub in MONET, and outline its principal requirements. We then visit the spectrum of potential implementations before explaining our choice of a permissioned Byzantine Fault Tolerant (**BFT**) consensus algorithm coupled to the Ethereum Virtual Machine (**EVM**). Lastly we weigh up the pros and cons of Proof of Stake (**PoS**), and explain our decision to implement Proof of Authority (**PoA**) for the time being.





---

## MONET and the MONET Hub

---

MONET's mission is to boost the adoption of peer-to-peer architectures by enabling mobile devices to connect directly to one another in dynamic ad-hoc networks. We believe that a new generation of applications will emerge from this technology. The real force behind MONET, which makes it original and disruptive, is the concept of **Mobile Ad-Hoc Blockchains**, and the open-source software which implements it; particularly Babble, the powerful consensus algorithm which is suitable for mobile deployments due to its speed, bandwidth efficiency, and leaderlessness.

We anticipate that many MONET applications will require a common set of services to persist non-transient data, carry information across ad-hoc blockchains, and facilitate peer-discovery. So we set out to build the MONET Hub, an additional public utility that provides these services. In the spirit of open architecture, MONET doesn't rely on any central authority, so anyone is free to implement their own alternative, but the MONET Hub is there to offer a reliable, fast, and secure solution to kickstart the system.

As such, the qualitative requirements of the Hub are:

- **Speed:** It should support thousands of commands per second, with latencies under one second.
- **Finality:** Results from the hub should be definitive, without the possibility of being arbitrarily overridden in the future.
- **Availability:** It should provide a continuous service in the face of network failures or isolated disruptions.
- **Cost:** As we want to lower the barrier to entry for developers, using the Hub should be cheaper than rolling out one's own solution.
- **Security:** The hub should provide a trusted source of data and computation, with measures guarding against information loss, data manipulation, or censorship.
- **Governance:** The set of entities controlling this utility should be transparent, with a mechanism to add or remove participants, and keep them accountable for their actions.
- **Flexibility:** It should be possible and relatively easy to update the software, recover from failures, and adapt to changes.



---

### Spectrum of possible Implementations

---

From a simple web-service hosted on a privately-owned server, to a public global blockchain like Ethereum, there are many potential ways to implement this service. However, given our requirements, a simple server scores pretty low in all categories (except perhaps speed and flexibility), and global public blockchains are too slow, too hard to update, and usually provide only probabilistic finality, which is not acceptable.

Somewhere in the middle lies a category of distributed systems consisting of relatively small clusters of servers maintaining identical copies of an application via sophisticated communication routines and consensus algorithms. Within this category, there are instances where the entire cluster is controlled by a single entity, and others where each replica is controlled by a different entity.

Modern blockchain projects, including cryptocurrencies like Facebook's Libra and the Cosmos Atom, adopt the second variant, where nodes are controlled by different entities. A naive implementation would render them vulnerable to malicious actors trying to subvert the system; hence they require strong consensus algorithms, commonly referred to as Byzantine Fault Tolerant (BFT), and a reputation system to incentivize good behavior and punish malicious actors.

Given the requirements stated in the previous section, we believe that the MONET Hub falls in the same category, and requires a permissioned BFT system.



---

### Ethereum with Babble Consensus

---

We have developed the Monet Toolchain, a complete set of software tools for setting up and using the MONET Hub. This includes `monetd`, the software daemon that powers nodes on the MONET Hub.

To build `monetd`, we used our own BFT consensus algorithm, [Babble](#), because it is fast, leaderless, and offers finality. For the application state and smart-contract platform, we use the Ethereum Virtual Machine (EVM) via [EVM-Lite](#), which is a stripped down version of [Go-Ethereum](#).

The EVM is a security-oriented virtual machine specifically designed to run untrusted code on a network of computers. Every transaction applied to the EVM modifies the State which is persisted in a Merkle Patricia tree. This data structure allows to simply check if a given transaction was actually applied to the VM and can reduce the entire State to a single hash (merkle root) rather analogous to a fingerprint.

The EVM is meant to be used in conjunction with a system that broadcasts transactions across network participants and ensures that everyone executes the same transactions in the same order. Ethereum uses a Blockchain and a Proof of Work consensus algorithm. EVM-Lite makes it easy to use any consensus system, including [Babble](#).

The remaining question is how to govern the validator-set, and what to use as a reputation system to punish or incentivise participants to behave correctly.



## CHAPTER 4

---

### PoS and PoA

---

A BFT consensus algorithm ensures that a distributed system remains available and consistent in adversarial conditions, with some nodes exhibiting arbitrary failures or malicious behavior, as long as a majority of participants are functioning correctly (actually). Any trust in the system therefore depends on the ability to legitimise this assumption. What is needed is a mechanism to ensure, with a high degree of confidence, that at least two thirds of participants in the consensus system are functioning correctly at all times. The problem is two-fold: who gets to be a participant, and how are participants incentivised to behave correctly? Not surprisingly, the most convincing answers revolve around money or reputational risk.

In a Proof of Stake (PoS) arrangement, participants are required to lock a significant portion of their assets (usually the blockchain's built-in token), and respect an extended un-bonding period when they want to leave. At any given time, the validator set is defined by the top N stakers, where N is the desired size of the validator-set. If they are caught undermining the network, this deposit is destroyed. Hence, participants are deterred from cheating. Additionally, participants are usually programmatically compensated for actively participating in securing the network. Hence they are incentivised to act correctly. A nice feature of PoS is that, being a very capitalistic model, it is relatively open; anyone can participate without asking for permission, as long as they put up a stake.

In Proof of Authority (PoA), the stake is tied to reputational risk. It relies on the natural aversion of most humans to tarnish their own reputation. The list of allowed validators is governed by a whitelist. The whitelist is amended through a voting process among existing whitelisted entities. This scheme is less anonymous or open than PoS but has deep roots. The trust of a PoA system rests on the initial group of participants because any amendment to the list has to gather consensus from them; so the trust (or distrust) is carried over as the validator-set evolves. In a system like Babble, the most serious offence consists in signing two different blocks at the same height. Evidence of this can be packaged into an irrefutable proof, and used to punish the guilty participants.

Proof of Stake opens exciting opportunities for a variety of stakeholders, and these economic incentives are excellent for the industry as they drive innovation. That being said, we are of the opinion that it is too early to ascertain the resilience of PoS in the face of decisive attacks, as current production deployments are very recent, and the theoretical arguments alone are not sufficiently convincing (although they sound quite reasonable). We are keeping an eye on PoS systems, hoping that they withstand the test of time. In the meantime, we have opted to implement PoA, to roll out a reliable version of the MONET Hub, with an eye on extending to PoS in a coordinated software update later down the road.





## CHAPTER 5

---

### Conclusion

---

The MONET Hub is a pivotal utility that facilitates the creation of mobile ad-hoc blockchains, and the emergence of a new breed of decentralised applications. To maximise the performance, security, and flexibility of this system, we have opted to build the Monet Toolchain, a smart-contract platform based on the Ethereum Virtual Machine and a state-of-the-art BFT consensus algorithm, Babble. To govern the validator-set involved in the consensus algorithm, we have chosen to implement a Proof of Authority system, with the idea of extending to Proof of Stake when more evidence of its efficacy becomes available.



This document describes the tools for operating a Monet Toolchain node, and a couple of important concepts regarding the account model. In other documents, we provide guidance on using these tools to perform common tasks, as well as a complete reference of commands and API functions.

## 6.1 Tools

### 6.1.1 Monetd

**monetd** is the server process that connects to other nodes, participates in the consensus algorithm, and maintains its own copy of the application state. Additionally, the **giveryn** program facilitates the creation of local Monet Toolchain networks for testing purposes. We don't expect most people to use **giveryn** as it is mostly a development tool.

**monetd** and **giveryn** are written in [Go](#), and reside in the same [github repository](#) because they share significant source code. Please follow the [installation instructions](#) to get started.

### 6.1.2 Monetcli

**monetcli** is the client-side program that interacts with a running Monet Toolchain node, and enables users to make transfers, query accounts, deploy and call smart-contracts, or participate in the PoA governance mechanism. **monetcli** is a [Node.js](#) project. It can be installed easily with `npm install -g monetcli`.

## 6.2 Accounts

### 6.2.1 What is an account?

The Monet Toolchain, and thus MONET, uses the same account model as Ethereum. Accounts represent identities of external agents and are associated with a balance (and storage for Contract accounts). They rely on public key cryptography to sign transactions so that the EVM can securely validate the identity of a transaction sender.

Using the same account model as Ethereum doesn't mean that existing Ethereum accounts automatically have the same balance in MONET (or vice versa). In Ethereum, balances are denoted in Ether, the cryptocurrency maintained by the public Ethereum network. On the other hand, every MONET network (even a single node network) maintains a completely separate ledger and may use any name for the corresponding coin. The official MONET token is Tenom.

What follows is mostly inspired from the [Ethereum Docs](#):

Accounts are objects in the EVM State. They come in two types: Externally owned accounts, and Contract accounts. Externally owned accounts have a balance, and Contract accounts have a balance and storage. The EVM State is the state of all accounts which is updated with every transaction. The underlying consensus engine ensures that every participant in a Monet Toolchain network processes the same transactions in the same order, thereby arriving at the same State. The use of Contract accounts with the EVM makes it possible to deploy and use *SmartContracts* which we will explore in another document.

### 6.2.2 What is an account file?

This is best explained in the [Ethereum Docs](#):

Every account is defined by a pair of keys, a private key, and public key. Accounts are indexed by their address which is derived from the public key by taking the last 20 bytes. Every private key/address pair is encoded in a keyfile. Keyfiles are JSON text files which you can open and view in any text editor. The critical component of the keyfile, your account's private key, is always encrypted, and it is encrypted with the password you enter when you create the account.

## 6.3 Transactions

A transaction is a signed data package that contains instructions for the EVM. It can contain instructions to move coins from one account to another, create a new Contract account, or call an existing Contract account. Transactions are encoded using the custom Ethereum scheme, RLP, and contain the following fields:

- The recipient of the message.
- A signature identifying the sender and proving their intention to send the transaction.
- The number of coins to transfer from the sender to the recipient.
- An optional data field, which can contain the message sent to a contract.
- A STARTGAS value, representing the maximum number of computational steps the transaction execution is allowed to take.
- a GASPRICE value, representing the fee the sender is willing to pay for gas. One unit of gas corresponds to the execution of one atomic instruction, i.e., a computational step.

### 7.1 Versioning

`monetd` versions follow [semantic versioning](#). As we are still in the 0.x range, different versions might contain undocumented and/or breaking changes. At this stage, the preferred way of installing `monetd` is building from source, or downloading binaries directly.

### 7.2 Docker

Docker images of `monetd` are available from the `mosaicnetworks` organisation. Use the `latest` tag for the latest released version. The advantage of using Docker containers is that they come packaged with all the necessary binary files, including `solc`, and contain an isolated running environment where `monetd` is sure to run.

**Example:** Mount a configuration directory, and run a node from inside a `monetd` container.

```
docker run --rm -v ~/.monet:/.monet mosaicnetworks/monetd run
```

### 7.3 Downloads

Download the latest version of `monetd`:

- [Linux](#)
- [Mac](#)
- [Windows](#)

**Example:** Download `monetd` and copy it to the local `bin` directory.

```
$ wget -O monetd -L "https://dashboard.monet.network/api/downloads/monetd/?os=linux"
$ chmod 751 monetd
$ sudo mv monetd /usr/local/bin/
```

Please refer to *monetd systemd* for instructions to setup a `systemd` service on Linux systems.

## 7.4 Building From Source

### 7.4.1 Dependencies

The key components of the Monet Toolchain, which powers the MONET Hub, are written in [Golang](#). Hence, the first step is to install **Go version 1.9 or above**, which is both the programming language and a CLI tool for managing Go code. Go is very opinionated and requires [defining a workspace](#) where all Go code resides. The simplest test of a Go installation is:

```
$ go version
```

`monetd` uses [Glide](#) to manage dependencies.

```
$ curl https://glide.sh/get | sh
```

### Solidity Compiler

The Monet Toolchain uses Proof of Authority (PoA) to manage the validator set. This is implemented using a smart-contract written in [Solidity](#), with the corresponding EVM bytecode set in the genesis file.

A standard precompiled contract is included in `monetd` and `giveryn` and will be included by default in the generated `genesis.json` file. If you wish to customise the POA smart contract you will need to have the Solidity compiler (`solc`) installed. Most users will not need to. If required, please refer to the [solidity compiler installation instructions](#).

Previously the Node.js version of the compiler was not supported for compiling bytecode. This limitation no longer applies, as `solc` is no longer embedded in the apps, so `npm install solc` is now valid.

### Other requirements

Bash scripts used in this project assume the use of GNU versions of `coreutils`. Please ensure you have GNU versions of these programs installed:-

example for macOS:

```
# --with-default-names makes the `sed` and `awk` commands default to gnu sed and gnu_
↪awk respectively.
brew install gnu-sed gawk --with-default-names
```

### 7.4.2 Installation

Clone the [repository](#) in the appropriate GOPATH subdirectory:

```
$ mkdir -p $GOPATH/src/github.com/mosaicnetworks/  
$ cd $GOPATH/src/github.com/mosaicnetworks  
[...]/mosaicnetworks$ git clone https://github.com/mosaicnetworks/monetd.git
```

Run the following command to download all dependencies and put them in the **vendor** folder.

```
[...]/monetd$ make vendor
```

Then build and install:

```
[...]/monetd$ make install
```





Included in the monetd distribution are numerous tests. There are unit tests, which test individual components, and end to end tests.

## 8.1 Unit Tests

These can be run as follows:

```
[...]/monetd$ make test

Monetd Tests

?      .../monetd/cmd/giverny [no test files]
?      .../monetd/cmd/giverny/commands [no test files]
?      .../monetd/cmd/giverny/commands/keys [no test files]
?      .../monetd/cmd/giverny/commands/network [no test files]
?      .../monetd/cmd/giverny/commands/server [no test files]
?      .../monetd/cmd/giverny/commands/transactions [no test files]
?      .../monetd/cmd/giverny/configuration [no test files]
?      .../monetd/cmd/monetd [no test files]
?      .../monetd/cmd/monetd/commands [no test files]
?      .../monetd/cmd/monetd/commands/config [no test files]
?      .../monetd/cmd/monetd/commands/keys [no test files]
ok     .../monetd/src/babble 0.077s
ok     .../monetd/src/common 0.003s
?      .../monetd/src/config [no test files]
?      .../monetd/src/configuration [no test files]
?      .../monetd/src/contract [no test files]
?      .../monetd/src/crypto [no test files]
?      .../monetd/src/docker [no test files]
?      .../monetd/src/files [no test files]
?      .../monetd/src/peers [no test files]
?      .../monetd/src/types [no test files]
```

(continues on next page)

(continued from previous page)

```
?      .../monetd/src/version  [no test files]

EVM-Lite Tests

?      .../vendor/.../evm-lite/src/common      [no test files]
?      .../vendor/.../evm-lite/src/config      [no test files]
?      .../vendor/.../evm-lite/src/consensus   [no test files]
?      .../vendor/.../evm-lite/src/consensus/solo [no test files]
ok     .../vendor/.../evm-lite/src/currency    0.003s
?      .../vendor/.../evm-lite/src/engine      [no test files]
?      .../vendor/.../evm-lite/src/service     [no test files]
ok     .../vendor/.../evm-lite/src/state       3.148s
?      .../vendor/.../evm-lite/src/version     [no test files]

Babble Tests

ok     .../vendor/.../babble/src/babble        0.149s
ok     .../vendor/.../babble/src/common        0.024s
?      .../vendor/.../babble/src/config        [no test files]
?      .../vendor/.../babble/src/crypto        [no test files]
ok     .../vendor/.../babble/src/crypto/keys   0.097s
ok     .../vendor/.../babble/src/hashgraph     11.385s
?      .../vendor/.../babble/src/mobile        [no test files]
ok     .../vendor/.../babble/src/net           0.092s
ok     .../vendor/.../babble/src/node          36.339s
ok     .../vendor/.../babble/src/peers         0.082s
?      .../vendor/.../babble/src/proxy [no test files]
ok     .../vendor/.../babble/src/proxy/dummy   0.038s
ok     .../vendor/.../babble/src/proxy/inmem   0.037s
ok     .../vendor/.../babble/src/proxy/socket  0.043s
?      .../vendor/.../babble/src/proxy/socket/app [no test files]
?      .../vendor/.../babble/src/proxy/socket/babble [no test files]
?      .../vendor/.../babble/src/service      [no test files]
?      .../vendor/.../babble/src/version      [no test files]
```

They will take some seconds to run. If any test fails an error message will be displayed.

## 8.2 End to End Tests

End to end tests are in the subfolder `e2e` of the repository. All tests can be run using either of the commands below. Note the different paths:

```
[...]/monetd/e2e$ make tests
[...]/monetd$ make e2e
```

An individual test can be run as follows:

```
[...]/monetd/e2e$ make test TEST=crowdfundnet
```

To prevent the test net being destroyed on completion, add `NOSTOP=nostop`. This allows you to interrogate the network after the test has completed:

```
[...]/monetd/e2e$ make test TEST=transfer_03_10 NOSTOP=nostop
```

Tests output logs to `...monetd/e2e/tests/<TESTNAME>.out`

## 8.3 Transfer Tests

As well as standalone tests, the transaction generation tools can be used against extant networks.

You can get the list of options (and defaults) by using the `--help` or `-h` option:

```
$ e2e/tools/build-trans.sh -h
e2e/tools/build-trans.sh [-v] [--accounts=10] [--transactions=200] [--faucet="Faucet
↪"] [--faucet-config-dir=] [--prefix=Test] [--node-name=Node] [--node-host=172.77.5.
↪11] [--node-port=8080] [--config-dir=/home/jon/.monetest] [--temp-dir=/tmp] [-h|--
↪help]
```

- **-v** turns on verbose output
- **--accounts=10** sets the number of accounts to transfer tokens between
- **--transactions=200** sets the number of transactions to generate
- **--faucet="Faucet"** sets the account to fund the transfers
- **--faucet-config-dir=** where the faucet account is stored. `$HOME/.monet/keystore` or `$HOME/.giveryn/networks/<net name>/keystore` are the likely values
- **--prefix=Test** is the prefix for the moniker of the accounts for transfers
- **--node-name=Node** is the Node Name
- **--node-host=172.77.5.11** is the Node address
- **--node-port=8080** is the port for EVM-Lite endpoints
- **--config-dir=/home/user/.monetest** is the config directory to use



In this document we explain how to run a single node and how to use `monetcli` to interact with it. In another section, we will explain how to join an existing network. For details about any command, please refer to the [specification](#).

### 9.1 Creating A Single Node Network

In short, run the following three commands to start a standalone node:

```
$ monetd keys new node0
$ monetd config build node0
$ monetd run
```

The `keys new` command will prompt us for a password, and generate a new encrypted keyfile in the default keystore `~/.monet/keystore`. We identified our key with the `node0` moniker.

The `config build` command takes our key, and generates a minimal network configuration with a single validator node, and a prefunded account. Again, the configuration is written to `~/.monet`.<sup>1</sup>

Finally, the `run` command starts a `monetd` node, which will default to using the configuration files in `~/.monet`.<sup>1</sup>

### 9.2 Using monetcli

Let's use `monetcli` to query the newly created node. First of all, install `monetcli` with `npm install -g monetcli`.

While `monetd` is still running, open another terminal and start `monetcli` in interactive mode:

---

<sup>1</sup> This location is for Linux instances. Mac and Windows uses a different path. The path for your instance can be ascertain with this command: `monetd config location`

```
$monetcli i
```



```

Mode:      Interactive
Data Dir:   /home/user/.monet
Config File: /home/user/.monet/monetcli.toml
Keystore:   /home/user/.monet/keystore

Change datadir by: $ monetcli --datadir [path] [command]

Commands:

  exit                                Exit Monet CLI
  help [command...]                  Provides help for a given command.
  accounts create [options] [moniker] Creates an encrypted keypair locally
  accounts get [options] [address]    Fetches account details from a connected node
  accounts list [options]              List all accounts in the local keystore.
↪ directory
  accounts update [options] [moniker] Update passphrase for a local account
  accounts import [options] [moniker] Import an encrypted keyfile to the keystore
  config set [options]                 Set values of the configuration inside the_
↪ data directory
  config view [options]                Output current configuration file
  poa check [options] [address]        Check whether an address is on the whitelist
  poa nominate [options] [address]     Nominate an address to proceed to election
  poa nominee list [options]           List nominees for a connected node
  poa vote [options] [address]         Vote for an nominee currently in election
  poa whitelist [options]              List whitelist entries for a connected node
  transfer [options]                   Initiate a transfer of token(s) to an address
  info [options]                       Display information about node
  version [options]                    Display current version of cli
  block [options] [block]              Display details of a block by index
  validators [options] [round]         Get validators by consensus round
  history [options]                    Show validator history
  clear [options]                       Clear output on screen

```

Type info to check the status of the node:

```
monetcli$ info
monetcli http GET localhost:8080/info
```

consensus_events	0
consensus_transactions	0
events_per_second	0.00
id	2002112846
last_block_index	-1
last_consensus_round	nil
last_peer_change	-1
min_gas_price	0
moniker	node0
num_peers	1
round_events	0
rounds_per_second	0.00

(continues on next page)

(continued from previous page)

state	Babbling
sync_rate	1.00
transaction_pool	0
type	babble
undetermined_events	0

Type `accounts list` to get a list of accounts in the keystore, and the balance associated with them.

```
monetcli$ accounts list
monetcli info keystore /home/user/.monet/keystore
monetcli info node localhost:8080
```

Moniker	Address	Balance	Nonce
node0	0xa10aae5609643848fF1Bceb76172652261dB1d6c	~1234.5678T	0

So we have a prefunded account. The same account is used as a validator in Babble, and as a Tenom-holding account in the ledger. This is the same account, `node0`, that we created in the previous steps, with the encrypted private key residing in `~/.monet/keystore`.

Now, let's create a new key using `monetcli`, and transfer some tokens to it.

```
monetcli$ accounts create
? Moniker:  node1
? Output Path:  /home/user/.monet/keystore
? Passphrase:  [hidden]
? Re-enter passphrase:  [hidden]
monetcli info keystore /home/user/.monet/keystore
{
  "version":3,
  "id":"89970faf-8754-468e-903c-c9d3248a08cc",
  "address":"960c13654c477ac1d2d7f8fc7ae84d93a2225257",
  "crypto":{
    "ciphertext":"7aac819c1bed442d77897b690e5c2f14416589c7bdd6bdd2b5df5d03584ce0ec
↪",
    "cipherparams":{
      "iv":"3d15a67d76293c3b7123f2bde76ba120"
    },
    "cipher":"aes-128-ctr",
    "kdf":"scrypt",
    "kdfparams":{
      "dklen":32,
      "salt":"730dd67f175a77c9833a230e334719292cbb735607795b1b84484e3d04783510",
      "n":8192,
      "r":8,
      "p":1
    },
    "mac":"7535c31c277a698207d278cd1f1df90747463e390b822cfef7d2faf8f1fa1809"
  }
}
```

Like `monetd keys new` this command created a new key and wrote the encrypted keyfile in `~/.monet/keystore`. Let's double check that the key was created:

```
monetcli$ accounts list
monetcli info keystore /home/user/.monet/keystore
monetcli info node localhost:8080
```

Moniker	Address	Balance	Nonce
node0	0xa10aae5609643848fF1Bceb76172652261dB1d6c	~1234.5678T	0
node1	0x960c13654c477ac1d2d7f8fc7ae84d93a2225257	0T	0

Now, let's transfer 100 tokens to it.

```
monetcli$ transfer
? From: node0 (1,234,567,890,000,000,000,000)
? Enter password: [hidden]
? To 0x960c13654c477ac1d2d7f8fc7ae84d93a2225257
? Value: 100
{
  "from": "0xa10aae5609643848fF1Bceb76172652261dB1d6c",
  "to": "0x960c13654c477ac1d2d7f8fc7ae84d93a2225257",
  "value": "100T",
  "gas": 1000000,
  "gasPrice": "0T"
}
Transaction fee: 0T
? Submit transaction Yes
Transaction submitted successfully.
```

Finally, we can check the account balances again to verify the outcome of the transfer:

```
monetcli$ accounts list --exact
monetcli info keystore /home/user/.monet/keystore
monetcli info node localhost:8080
```

Moniker	Address	Balance	Nonce
node0	0xa10aae5609643848fF1Bceb76172652261dB1d6c	1134.56789T	1
node1	0x960c13654c477ac1d2d7f8fc7ae84d93a2225257	100T	0



# CHAPTER 10

---

## Joining a Network

---

This section describes how to join an existing network that is already running, such as the one created in *Getting Started*.

Here's a summary of the steps required to join an existing network built with the Monet Toolchain:

```
$ monetd keys new node1
$ monetd config pull [address]:[port] --key node1
$ monetcli poa nominate -h [address] -p [port] --from [node1 address] --pwd [password_
↪file for node1 key] --moniker node1 [node1 address]

# wait to be accepted in the whitelist, which can be checked with
$ monetcli poa whitelist
# or
$ monetcli poa nomineeelist

$ monetd run
```

Where [address] and [port] correspond to the endpoint of an existing peer in the network.

**This scenario is designed to be run on a machine other than the one that is running the existing node.**

## 10.1 Create An Account

We need to generate a new key-pair for our account:

```
$ monetd keys new node1
Passphrase:
Repeat passphrase:
Address: 0x5a735fC1235ce1E60eb5f9B9BCacb643a9Da27F4
```

## 10.2 Pull the Configuration From an Existing Node

We now pull the `monetd` configuration files from an existing peer. The syntax for this command is:

```
$ monetd config pull [peer] [--key] [--address]
```

The peer parameter is the address/IP of an existing node on the network. The network's configuration is requested from this peer. If the address does not specify a port, the default API port (8080) is assumed.

We also need to specify the IP address of our own node. For a live network that would clearly be a public IP address, but for an exploratory testnet, we would recommend using an internal IP address. On Linux `ifconfig` will give you IP address information. This can be set by using the `-address` flag. If not specified `monetd` will pick the first non-loopback address.

The `--key` parameter specifies the keyfile to use by moniker.

Thus we need to run the following command, but replace `192.168.1.5:8080` with the endpoint of the existing peer.

```
$ monetd config pull 192.168.1.5:8080 --key node1
```

### 10.3 Apply to Join the Network

If we tried to run `monetd` at this stage, it would not be allowed to join the other node because it isn't whitelisted yet. So we need to apply to the whitelist first.

We do so with the `monetcli poa nominate` command. The syntax is:

```
$ monetcli poa nominate -h <existing node> --from <moniker> --moniker <nominee_
moniker> --pwd <passphrase file> <nominee address>
```

But we can also do it interactively. **On the existing instance (node0), run the following interactive “monetcli” session:**

```
monetcli i
```

```
_ _ _  
| \ / |   _ _ _   _ _ _   _ _ _   _ _ _  
| \| / |   / _ \   - _ - \   / _ \   / _ \   / _ \   / _ \   / _ \   / _ \  
| | | |   | (_) |   | | | |   | | | |   | | | |   | | | |   | | | |   | | | |  
|_| |_|   \_/_/   |_| |_|   \_/_/   \_/_/   \_/_/   \_/_/   \_/_/   \_/_/
```

Mode: Interactive  
Data Dir: /home/user/.monet  
Config File: /home/user/.monet/monetcli.toml  
Keystore: /home/user/.monet/keystore

Commands:  
[...]

```
monetcli$ poa nominate  
? From: node0  
? Passphrase: [hidden]  
? Nominee: 0x960c13654c477ac1d2d7f8fc7ae84d93a2225257  
? Moniker: node1
```

(continues on next page)

(continued from previous page)

```
You (0xa10aae5609643848ff1bceb76172652261db1d6c) nominated 'node1'
↪ (0x960c13654c477ac1d2d7f8fc7ae84d93a2225257)

monetcli$ poa nomineeelist
```

Moniker	Address	Up Votes	Down Votes
Node1	0x960c13654c477ac1d2d7f8fc7ae84d93a2225257	0	0

Now that, we have applied to the whitelist (via node0), we need all the entities in the current whitelist to vote for us. At the moment, only node0 is in the whitelist, so let's cast a vote.

```
monetcli$ poa whitelist
```

Moniker	Address
Node0	0xa10aae5609643848ff1bceb76172652261db1d6c

```
monetcli$ poa vote
? From: node0
? Passphrase: [hidden]
? Nominee: 0x960c13654c477ac1d2d7f8fc7ae84d93a2225257
? Verdict: Yes
You (0xa10aae5609643848ff1bceb76172652261db1d6c) voted 'Yes' for
↪ '0x960c13654c477ac1d2d7f8fc7ae84d93a2225257'.
Election completed with the nominee being 'Accepted'.

monet$ poa whitelist
```

Moniker	Address
Node0	0xa10aae5609643848ff1bceb76172652261db1d6c
Node1	0x960c13654c477ac1d2d7f8fc7ae84d93a2225257

Finally node1 made it into the whitelist.

## 10.4 Starting the Node

To start node1, run the simple `monetd run` command. You should be able see the JoinRequest going through consensus, and being accepted by the PoA contract.

```
$ monetd run
```



# CHAPTER 11

---

## Transaction Fees

---

Every operation that modifies the state (transfer, smart-contract creation, smart-contract call, etc.) carries a cost. Within the EVM, this cost is denominated in gas. For example, a simple transfer costs 21000 gas. When users create and submit transactions, they can set the maximum amount of gas they want to spend, and how many `Atoms` ( $10^{18}$  Tenom) they are willing to pay per unit of gas consumed. Therefore, if their transaction is applied, it will cost them a transaction fee of `gas-price * gas-consumed`, which is capped by `gas-price * gas-max`.

Transaction fees serve a dual purpose: to incentivise validators, and to prevent denial of service attacks.

### 11.1 Distribution Among Validators

Every transaction applied to the EVM is associated with a coinbase address (possibly empty), which receives the transaction fee. In `monetd`, we have implemented a system that fairly and securely distributes fees among validators.

Upon committing a Babble block, we fetch the corresponding validator-set from Babble. Then we use the block hash to obtain a pseudo-random number which we use to select a peer from the validator-set. This peer will receive all the transaction fees from that block. This system is fair and secure because the selection process is evenly distributed and it is impossible for malicious validators to game it by manipulating the block hash.

### 11.2 Minimum Gas Price

Validators running a `monetd` node can set a minimum gas price, via the `eth.min-gas-price` configuration flag, to refuse broadcasting transactions with lower gas-prices. To send a transaction via a node, the transaction creator must set the gas price to a value greater or equal to that node's minimum gas price. Note that this filtering is done at the service layer, so it will not prevent other nodes from including cheaper transactions.

## 11.3 Tenom Denominations

Internally EVM-Lite balances, values and gas prices are denominated in `Attom`. All user interactions are denoted in `Tenom`. There are  $10^{18}$  attoms in one `Tenom`.

The `Tenom` symbol is: although for user entry a capital `T` would usually be used.

SI Prefixes:

Prefix	Opt 1	Opt 2	Quickest Symbol	Quick Symbol	Formal Symbol	
↪Value						↪
↪-----	-----	-----	-----	-----	-----	-----
↪-----						
	Tenom	Tenom	T	T		1 ↪
↪						
↪ milli	Millom	Millitenom	m	mT	m	$10^{-3}$
↪3						
↪ micro	Microm	Microtenom	u	uT	$\mu$	$10^{-6}$
↪6						
↪ nano	Nanom	Nanotenom	n	nT	n	$10^{-9}$
↪9						
↪ pico	Picom	Picotenom	p	pT	p	$10^{-12}$
↪12						
↪ femto	Fentom	Femtotenom	f	fT	f	$10^{-15}$
↪15						
↪ atto	Attom	Attotenom	a	aT	a	$10^{-18}$
↪18						

The `Tenom` symbol is U+0166 in unicode. `&#x166;` is the HTML entity for `&#x166;`.

In Linux to directly enter a unicode character, hold the left control key and shift, then press u. An underscore u character will appear. Press 0166 then space and the character will appear.

On windows, press and hold ALT and type 0166.

In GOLANG we can just include the character literal, but `"u0166"` will also work.

In JS we can also use `u0166`.

# CHAPTER 12

## Monetd API

monetd exposes an HTTP API at the address specified by the `--api-listen` flag. This document contains the API specification with some basic examples using curl. For API clients (javascript libraries, CLI, and GUI), please refer to [Monet CLI](#)

### 12.1 Get Account

Retrieve information about any account.

```
GET /account/{address}
returns: JSONAccount
```

```
type JSONAccount struct {
    Address string `json:"address"`
    Balance *big.Int `json:"balance"`
    Nonce    uint64  `json:"nonce"`
    Code     string  `json:"bytecode"`
}
```

Example:

```
host:~$ curl http://localhost:8080/account/0xa10aae5609643848fF1Bceb76172652261dB1d6c_
↪-s | jq
{
  "address": "0xa10aae5609643848fF1Bceb76172652261dB1d6c",
  "balance": 1234567890000000000000,
  "nonce": 0,
  "bytecode": ""
}
```

## 12.2 Call

Call a smart-contract **READONLY** function. These calls will **NOT** modify the EVM state, and the data does **NOT** need to be signed.

```
POST /call
data: JSON SendTxArgs
returns: JSON JsonCallRes
```

```
type SendTxArgs struct {
    From      common.Address `json:"from"`
    To        *common.Address `json:"to"`
    Gas        uint64          `json:"gas"`
    GasPrice  *big.Int        `json:"gasPrice"`
    Value     *big.Int        `json:"value"`
    Data      string          `json:"data"`
    Nonce     *uint64         `json:"nonce"`
}

type JSONCallRes struct {
    Data string `json:"data"`
}
```

Example:

[illegible]

## 12.3 Submit Transaction

Send a **SIGNED, NON-READONLY** transaction. The client is left to compose a transaction, sign it and RLP encode it. The resulting bytes, represented as a Hex string, are passed to this method to be forwarded to the EVM. This is a **SYNCHRONOUS** operation; it waits for the transaction to go through consensus and returns the transaction receipt.

```
POST /rawtx
data: STRING Hex representation of the raw transaction bytes
returns: JSON JSONReceipt
```

```

type JSONReceipt struct {
    Root            common.Hash      `json:"root"`
    TransactionHash  common.Hash      `json:"transactionHash"`
    From            common.Address   `json:"from"`
    To              *common.Address  `json:"to"`
    GasUsed         uint64           `json:"gasUsed"`
    CumulativeGasUsed uint64           `json:"cumulativeGasUsed"`
    ContractAddress  common.Address   `json:"contractAddress"`
    Logs            []*ethTypes.Log  `json:"logs"`
}

```

(continues on next page)



Example:

## 12.5 Info

Get information about a Babble instance.

```
GET /info
returns: JSON map
```

Example:

```
host:-$ curl http://localhost:8080/info | jq
{
  "rounds_per_second" : "0.00",
  "type" : "babble",
  "consensus_transactions" : "10",
  "num_peers" : "4",
  "consensus_events" : "10",
  "sync_rate" : "1.00",
  "transaction_pool" : "0",
  "state" : "Babbling",
  "events_per_second" : "0.00",
  "undetermined_events" : "22",
  "id" : "1785923847",
  "last_consensus_round" : "1",
  "last_block_index" : "0",
  "round_events" : "0"
}
```

## 12.6 POA

Get details of the PoA smart-contract.

```
GET /poa
returns: JSONContract
```

```
type JSONContract struct {
    Address common.Address `json:"address"`
    ABI      string                `json:"abi"`
}
```

Example (truncated output):

```
host:-$ curl http://localhost:8080/poa | jq
{
  "address": "0xabbaabbaabbaabbaabbaabbaabbaabbaabba",
  "abi": "[\n\t{\n\t\t\"constant\": true,\n\t\t\"inputs\"[...]\"
}
```

## 12.7 Genesis.json

This endpoint returns the content of the genesis.json file in JSON format. This allows new nodes to pull the genesis file from an existing peer.

```
GET /genesis
returns: JSON Genesis
```

```
type Genesis struct {
    Alloc AccountMap
    Poa    PoaMap
}

type AccountMap map[string]struct {
    Code      string
    Storage   map[string]string
    Balance   string
    Authorising bool
}

type PoaMap struct {
    Address string
    Balance string
    Abi      string
    Code     string
}
```

Example (truncated output):

```
host:~$ curl://http://localhost:8080/genesis | jq
{
  "Alloc": {
    "a10aae5609643848ff1bceb76172652261db1d6c": {
      "Code": "",
      "Storage": null,
      "Balance": "1234567890000000000000",
      "Authorising": false
    }
  },
  "Poa": {
    "Address": "0xaBBAABbaaBbAABbaABbAABbaABbaaBbaaBBa",
    "Balance": "",
    "Abi": "[\n\t{\n\t\t\t\"constant\": ...]",
    "Code": "6080604052600436106101095..."
  }
}
```

## 12.8 Block

Get a Babble Block by index.

```
GET /block/{index}
returns: JSON Block
```

```
type Block struct {
    Body      BlockBody
    Signatures map[string]string
}
```

(continues on next page)

(continued from previous page)

```

type BlockBody struct {
    Index                int
    RoundReceived        int
    StateHash            []byte
    FrameHash            []byte
    PeersHash            []byte
    Transactions         [][]byte
    InternalTransactions []InternalTransaction
    InternalTransactionReceipts []InternalTransactionReceipt
}

```

Example:

```

host:~$ curl http://localhost:8080/block/0 | jq
{
  "Body": {
    "Index": 0,
    "RoundReceived": 1,
    "StateHash": "VY6jFi7P5bIajdWvwZU2jU0q3KXDcp1sFx7Ye6kl1/k=",
    "FrameHash": "Nek4dF0ybGZQ1XEuJQrjmPtNrfPLAtGU4sTQSSB2iKM=",
    "PeersHash": "Gv+YqIq56l6LZWdhAsx0XEB4gjZluMaziv7hCXT5b9k=",
    "Transactions": [
      "+GSAgIMPQkCUq7gruqu6q7gruqu6q7gruqu6q7qAhOHHOSoloGCfTsLEOcMMXDx1W/
↪ 78zpaZTXXK8BSRlQ8cCqicSrExoDv/0YGlpaGMJO8B6ZAJ/WAiEOKG00uzF8piaCvW3GHH"
    ],
    "InternalTransactions": [],
    "InternalTransactionReceipts": []
  },
  "Signatures": {
    ↪ "0X04F91D4429AE73229141F960B70CD2E83BF39D6EBF1B951C4E65BA9F0EE7FA2365C859CC9BF856709F78F0B9DD6BFBA
    ↪ ":
    ↪ "2gtf6rkdc0q29n1isef0x2fib64qlf075uybtva6558r8onv31|2gnym6xat1ok68nqt symcpq4x9ihjlouwab8inode5m8eb
    ↪ "
  }
}

```

## 12.9 Current Peers

Get Babble's current peer-set.

```

Get /peers
returns: []Peer

```

```

type Peer struct {
    NetAddr    string
    PubKeyHex  string
    Moniker    string
}

```

Example:

```

$host:~$ curl http://localhost:8080/peers | jq
[

```

(continues on next page)

(continued from previous page)

```
{
  "NetAddr": "192.168.1.3:1337",
  "PubKeyHex":
↪ "0X04F91D4429AE73229141F960B70CD2E83BF39D6EBF1B951C4E65BA9F0EE7FA2365C859CC9BF856709F78F0B9DD6BFBA
↪ ",
  "Moniker": "node0"
}
]
```

## 12.10 Genesis Peers

Get Babble's initial validator-set.

```
GET /genesispeers
returns: []Peer
```

## 12.11 History

Get the entire history of validator-sets. It returns a map of validator-sets indexed by round number. The round number corresponds to the Hashgraph round at which the corresponding validator-set took effect.

```
Get /history
returns: map[int][]Peer
```

```
type Peer struct {
    NetAddr    string
    PubKeyHex  string
    Moniker    string
}
```

Example:

```
$host:-$ curl http://localhost:8080/history | jq

"0": [
  {
    "NetAddr": "node0.monet.network:1337",
    "PubKeyHex":
↪ "0X04717E964AB361D46268389691B2B9638A07079263097E7F685397935A0038569EA9BCF10AC5FAF3025312014192D43
↪ ",
    "Moniker": "node0"
  }
],
"7": [
  {
    "NetAddr": "node0.monet.network:1337",
    "PubKeyHex":
↪ "0X04717E964AB361D46268389691B2B9638A07079263097E7F685397935A0038569EA9BCF10AC5FAF3025312014192D43
↪ ",
    "Moniker": "node0"
  },
]
```

(continues on next page)

(continued from previous page)

```

    {
      "NetAddr": "node1.monet.network:1337",
      "PubKeyHex":
↪ "0X04824C5EA5E0169ECA63141F388563D14F05E0C71BC9B5AA2A10D44EC06931CC56E4C5AE18473941AC92739AE9E7B9E"
↪ ",
      "Moniker": "node1"
    }
  ],
  "21": [
    {
      "NetAddr": "node0.monet.network:1337",
      "PubKeyHex":
↪ "0X04717E964AB361D46268389691B2B9638A07079263097E7F685397935A0038569EA9BCF10AC5FAF3025312014192D43"
↪ ",
      "Moniker": "node0"
    }
  ],
  "31": [
    {
      "NetAddr": "node0.monet.network:1337",
      "PubKeyHex":
↪ "0X04717E964AB361D46268389691B2B9638A07079263097E7F685397935A0038569EA9BCF10AC5FAF3025312014192D43"
↪ ",
      "Moniker": "node0"
    },
    {
      "NetAddr": "node1.monet.network:1337",
      "PubKeyHex":
↪ "0X04824C5EA5E0169ECA63141F388563D14F05E0C71BC9B5AA2A10D44EC06931CC56E4C5AE18473941AC92739AE9E7B9E"
↪ ",
      "Moniker": "node1"
    }
  ],
  "44": [
    {
      "NetAddr": "node0.monet.network:1337",
      "PubKeyHex":
↪ "0X04717E964AB361D46268389691B2B9638A07079263097E7F685397935A0038569EA9BCF10AC5FAF3025312014192D43"
↪ ",
      "Moniker": "node0"
    },
    {
      "NetAddr": "node1.monet.network:1337",
      "PubKeyHex":
↪ "0X04824C5EA5E0169ECA63141F388563D14F05E0C71BC9B5AA2A10D44EC06931CC56E4C5AE18473941AC92739AE9E7B9E"
↪ ",
      "Moniker": "node1"
    },
    {
      "NetAddr": "node2.monet.network:1337",
      "PubKeyHex":
↪ "0X0475ADBA5AD67D0A12EBD68FA696806D411012E8C1A8D82A6EA08403E9C03F16D9F81A4CB175015ABBC47E45CA6E309"
↪ ",
      "Moniker": "node2"
    }
  ],

```

# CHAPTER 13

---

## POA Overview

---

As mentionned in the *design document*, the MONET Hub relies on a Proof of Authority (POA) system to control the validator-set of the underlying consensus system (Babble). Here we explain how this system is implemented in `monetd`.

### 13.1 Whitelist

The whitelist is a list of members who are allowed to run a validator node in the network. Upon processing an `Internal Transaction` from Babble (related to a join request), `monetd` queries the whitelist and accepts the request if and only if the corresponding address is whitelisted. For more information about `Internal Transactions` and Babble's membership protocol please refer to [Babble docs](#).

### 13.2 POA Smart Contract

Technically, the whitelist is implemented in the *POA smart-contract*, which is defined in the genesis file, and hence automatically provisioned upon starting a node, along with the pre-funded genesis accounts.

### 13.3 Adding Addresses to the Whitelist

It is possible to pre-populate the whitelist (cf. [giveryn](#)) to include addresses at genesis. Once the network is up and running, it is also possible to add new addresses on the fly via a voting mechanism.

To add an address to the whitelist, someone **already on the whitelist** has to **nominate** the address, and **everyone** on the whitelist needs to cast a **yes** vote on that nomination. When the nomination collects yes votes from everyone, the address is automatically moved from the nominee list to the whitelist. This logic is implemented in the POA smart-contract, and can be called using `monetcli`.

`monetcli whitelist` displays the current whitelist.

`monetcli nominee list` displays the current nominee list.

`monetcli nominee vote` is used to cast a vote for a nomination.

## 13.4 Evicting Validators

A similar voting mechanism exists for removing addresses from the whitelist:

```
monetcli evictee list monetcli evictee new monetcli evictee vote
```

With the difference that when an address is removed from the whitelist, the corresponding Babble validator is automatically removed from the validator-set and suspended.



This document describes the requirements for a smart-contract to implement POA in a Monet Toolchain hub. The default contract supplied with `monetd` already meets these requirements.

## 14.1 Solidity

### 14.1.1 Version

The first line of the contract is a pragma specifying the solidity version required. Currently this is set to greater than or equal to `0.4.22`.

```
pragma solidity >=0.4.22;
```

### 14.1.2 Constructor

The contract is embedded in the genesis block. This means that there is no conventional constructor. It is possible to add a hook to payable function calls to set an initial state if it has not already been initialised.

### 14.1.3 Modifier

`checkAuthorisedModifier` is used to restrict access to payable functions. The internals of that function could be amended to your new scheme.

### 14.1.4 CheckAuthorised

Babble calls the following function to verify whether a peer making a join request is authorised. Any replacement smart-contract will need to implement this function.

```
function checkAuthorised(address _address) public view returns (bool)
```

### 14.1.5 Payable calls

Functions that the client tools expect to be present.

```
function submitNominee (address _nomineeAddress, bytes32 _moniker) public payable_  
↳checkAuthorisedModifier(msg.sender)  
function castNomineeVote(address _nomineeAddress, bool _accepted) public payable_  
↳checkAuthorisedModifier(msg.sender) returns (bool decided, bool voterresult)
```

### 14.1.6 Decision Function

This function decides when a vote is complete. Currently it requires all people on the whitelist to approve. It is anticipated that some form of majority voting would be implemented to prevent paralysis if a peer drops out.

```
function checkForNomineeVoteDecision(address _nomineeAddress) private returns (bool_  
↳decided, bool voterresult)
```

### 14.1.7 Information Calls

The following information calls are available:

```
function getNomineeElection(address _address) public view returns (address nominee,_  
↳address proposer, uint yesVotes, uint noVotes)  
function getNomineeCount() public view returns (uint count)  
function getNomineeAddressFromIdx(uint idx) public view returns (address_  
↳NomineeAddress)  
function getNomineeElectionFromIdx(uint idx) public view returns (address nominee,_  
↳address proposer, uint yesVotes, uint noVotes)  
function getCurrentNomineeVotes(address _address) public view returns (uint yes, uint_  
↳no)  
function getWhiteListCount() public view returns (uint count)  
function getWhiteListAddressFromIdx(uint idx) public view returns (address_  
↳WhiteListAddress)  
function getYesVoteCount(address _nomineeAddress) public view returns (uint count)  
function getYesVoterFromIdx(address _nomineeAddress, uint _idx) public view returns_  
↳(address voter)  
function getNoVoteCount(address _nomineeAddress) public view returns (uint count)  
function getNoVoterFromIdx(address _nomineeAddress, uint _idx) public view returns_  
↳(address voter)  
function getMoniker(address _address) public view returns (bytes32 moniker)
```

### 14.1.8 Events

The following events are emitted by the smart contract. It is envisaged that the same events would be emitted by any replacement contract.

```

/// @notice Event emitted when the vote was reached a decision
/// @param _nominee The address of the nominee
/// @param _yesVotes The total number of yes votes cast for the nominee to date
/// @param _noVotes The total number of no votes cast for the nominee to date
/// @param _accepted The decision, true for added to the whitelist, false for rejected
event NomineeDecision(
    address indexed _nominee,
    uint _yesVotes,
    uint _noVotes,
    bool indexed _accepted
);

```

```

/// @notice Event emitted when a nominee vote is cast
/// @param _nominee The address of the nominee
/// @param _voter The address of the person who cast the vote
/// @param _yesVotes The total number of yes votes cast for the nominee to date
/// @param _noVotes The total number of no votes cast for the nominee to date
/// @param _accepted The vote, true for accept, false for rejected
event NomineeVoteCast(
    address indexed _nominee,
    address indexed _voter,
    uint _yesVotes,
    uint _noVotes,
    bool indexed _accepted
);

```

```

/// @notice Event emitted when a nominee is proposed
/// @param _nominee The address of the nominee
/// @param _proposer The address of the person who proposed the nominee
event NomineeProposed(
    address indexed _nominee,
    address indexed _proposer
);

```

```

/// @notice Event emitted to announce a moniker
/// @param _address The address of the user
/// @param _moniker The moniker of the user
event MonikerAnnounce(
    address indexed _address,
    bytes32 indexed _moniker
);

```



---

## Monetd Systemd Service

---

Here is an example service file defining a systemd service for monetd:

cat /etc/systemd/system/monet.service:

```
[Unit]
Description=monet node
Requires=network-online.target

[Service]
User=admin
ProtectSystem=strict
NoNewPrivileges=yes
PrivateTmp=yes
PrivateDevices=yes
DevicePolicy=closed
ProtectHome=yes
ProtectControlGroups=yes
ProtectKernelModules=yes
ProtectKernelTunables=yes
RestrictAddressFamilies=AF_INET AF_INET6
RestrictRealtime=yes
RestrictNamespaces=yes
MemoryDenyWriteExecute=yes
Restart=on-failure
RestartSec=3
LimitNOFILE=32768
ReadWritePaths=/opt/monet/data
ExecStart=/opt/monet/bin/monetd run -d /opt/monet/data

[Install]
WantedBy=multi-user.target
```

It is fairly locked down and prevents from writing outside of /opt/monet/data.

Note that this requires monetd to be installed in /opt/monet/bin and for the configuration to have been initialised in /opt/monet/data. Here, we run the service as the admin user, which should have enough permissions in those

directories.

You can then use `systemctl` and `journalctl` to start, stop, and monitor the monetd daemon:

```
systemctl start monet # start monetd
journalctl --unit=monet # logs
systemctl stop monet # stop monetd
```

# CHAPTER 16

---

## Monetd Configuration

---

All the configuration required to run a node is stored under a directory with a specific structure. By default, `monetd` will look for this directory in `$HOME/.monet/monetd-dir/`<sup>1</sup> (on Linux), but it is possible to override this with the `--config` flag.

The directory must respect the following stucture:

```
.monet/monetd-config/
├── babble
│   ├── peers.genesis.json
│   ├── peers.json
│   └── priv_key
├── eth
│   └── genesis.json
└── monetd.toml
```

You would not normally need to access these configuration files directly. The `monetd config` tool provides a CLI interfaces to set up a network. The command `monetd config location` provides further details of the default filepaths used for your instance.

### 16.1 Eth

The `eth/genesis.json` file defines prefunded accounts in the state, as well as the POA smart-contract. This file is useful to predefine a set of accounts that own all the initial tokens at the inception of the network. In addition, the `poa` section contains information about the POA smart-contract.

Example `genesis.json` defining one prefunded account (the ABI and bytecode of the smart-contract have been truncated):

---

<sup>1</sup> This location is for Linux instances. Mac and Windows uses a different path. The path for your instance can be ascertained with this command:  
`monetd config location`

```
{
  "alloc": {
    "a10aae5609643848ff1bceb76172652261db1d6c": {
      "balance": "1234567890000000000000",
      "moniker": "node0"
    }
  },
  "poa": {
    "address": "0xaBBAABbaaBbAABbaABbAABbAABbaAbbaaBbaaBBa",
    "abi": "[\n\t{\n\t\t\t\"constant\": true, ... }]",
    "code": "6080604052600436106101095760003560e01c8063..."
  }
}
```

## 16.2 Babble

- **babble/genesis.peers.json**: defines Babble's initial peer-set.
- **babble/peers.json**: defines Babble's current peer-set
- **babble/priv\_key**: contains the validator's private key for Babble.

## 16.3 Run Options

Options pertaining to the operation of the node are read from the <config>/monetd.toml file, or overwritten by the following flags:

```
Flags:
--api-listen string          IP:PORT of HTTP API service (default ":8080")
--babble.advertise string    advertise IP:PORT of Babble node
--babble.bootstrap           bootstrap Babble from database (default true)
--babble.cache-size int      number of items in LRU caches (default 50000)
--babble.heartbeat duration  heartbeat timer milliseconds (time between
↪gossips) (default 200ms)
--babble.listen string       bind IP:PORT of Babble node (default "192.168.0.
↪13:1337")
--babble.maintenance-mode    start babble in suspended (non-gossiping) state
--babble.max-pool int         max number of pool connections (default 2)
--babble.moniker string       friendly name
--babble.suspend-limit int    number of undetermined-events since last run that
↪will trigger automatic suspension (default 300)
--babble.sync-limit int       max number of Events per sync (default 1000)
--babble.timeout duration     TCP timeout milliseconds (default 1s)
-c, --config string           configuration directory (default "/home/martin/.
↪monet/monetd-config")
-d, --data string             data directory (default "/home/martin/.monet/
↪monetd-data")
--eth.cache int               megabytes of memory allocated to internal caching
↪(min 16MB / database forced) (default 128)
--eth.min-gas-price string    minimum gasprice of transactions submitted
↪through this node (ex 1K, 1M, 1G, etc.) (default "0")
-h, --help                   help for run
```

(continues on next page)



(continued from previous page)

## Global Flags:

`-v, --verbose`    verbose output

## Example of a monet.toml file:

```
verbose = "false"
api-listen = ":8080"

[babble]
  listen = "192.168.1.3:1337"
  advertise = "mypublicaddress:1337"
  heartbeat = "500ms"
  timeout = "1s"
  cache-size = 50000
  sync-limit = 1000
  max-pool = 2
  bootstrap = false

[eth]
  cache = 128
```



# CHAPTER 17

---

## Monetd Reference

---

`monetd` provides the core commands needed to configure and run a node. It has context sensitive help accessed either by running `monetd help` or by adding a `-h` parameter to the relevant command.

```
[..monetd] $ monetd help

Monetd is the daemon component of the Monet Toolchain; a distributed
smart-contract platform based on the Ethereum Virtual Machine and Babble
consensus.

See the documentation at https://docs.monet.network/ for further information.

Usage:
  monetd [command]

Available Commands:
  config    manage configuration
  help      Help about any command
  keys      manage keys
  run       run a node
  version   show version info

Flags:
  -h, --help      help for monetd
  -v, --verbose   verbose output

Use "monetd [command] --help" for more information about a command.
```

There are 5 subcommands. `help` is described above. The other 4 commands are described in separate sections below:

- **help** — show help for the command and subcommands
- **version** — shows the current version of `monetd` and subsystems
- **keys** — creates and manages keys
- **config** — creates and manages configurations

- **run** — runs the monet daemon, i.e. starts a node

## 17.1 Global Parameters

Global Parameters are available for all subcommands.

- **-d, --datadir string** — overrides the default location of the configuration files
- **-h, --help** — help command as discussed above
- **-v, --verbose** — turns on verbose messages. Defaults to false.

## 17.2 Version

The `version` subcommand outputs the version number for `monetd`, `EVM-Lite`, `Babble` and `Geth`.

If you compile your own tools, the suffices are the GIT branch and the GIT commit hash.

```
[..monetd] $ monetd version
Monetd Version: 0.3.2-develop-77cd48e4
  EVM-Lite Version: 0.3.6-develop
  Babble Version: 0.5.10-develop
  Geth Version: 1.8.27
```

## 17.3 Keys

The `keys` subcommand is used to manage Monet Toolchain keys. There are 4 subcommands, each described in a separate section below:

- **inspect** — inspect a keyfile
- **list** — list keyfiles
- **new** — create a new keyfile
- **update** — change the passphrase on a keyfile

The `keys` subcommand writes and reads keys from the `keystore` sub-folder in the `monetd` configuration folder. You can see the location for your instance with this command:

```
$ monetd config location
```

The help for the `keys` command is:

```
[..monetd] $ monetd keys help

Manage keys in the <keystore> folder.

Note that other Monet tools, like monetcli and monet-wallet, use the same
default keystore.

+-----+
| Please take all the necessary precautions to secure these files and remember |
| the passwords, as it will be impossible to recover the keys without them.   |
+-----+
```

(continues on next page)

(continued from previous page)

```
+-----+
Keys are associated with monikers and encrypted in password-protected files in
<keystore>/[moniker].json. Keyfiles contain JSON encoded objects, which Ethereum
users will recognise as the de-facto Ethereum keyfile format. Indeed, Monet and
the underlying consensus algorithm, Babble, use the same type of keys as
Ethereum. A key can be used to run a validator node, or to control an account
with a token balance.

Usage:
    monetd keys [command]

Available Commands:
    inspect    inspect a keyfile
    list       list keyfiles
    new        create a new keyfile
    update     change the passphrase on a keyfile

Flags:
    -h, --help            help for keys
    --json                output JSON instead of human-readable format
    --keystore string     keystore directory (default "/home/user/.monet/keystore")
    --passfile string     file containing the passphrase

Global Flags:
    -v, --verbose         verbose output

Use "monetd keys [command] --help" for more information about a command.
```

### 17.3.1 Parameters

All of the keys subcommands support the `--passfile` flag. This allows you to pass the path to a plain text file containing the passphrase for your key. This removes the interactive prompt to enter the passphrase that is the default mechanism.

### 17.3.2 Monikers

Keys generated by `monetd` have a moniker associated with them. The moniker is used to manage the keys as it is far more user friendly than an Ethereum address or public key.

### 17.3.3 New

The `new` subcommand generates a new key pair and associates it with the specified moniker. You will be prompted for a passphrase which is used to encrypt the keyfile. It writes the encrypted keyfile to the `monetd` keystore area by default. The moniker must be unique within your keystore. If you attempt to create a duplicate, the command will abort with an error.

```
[..monetd] $ monetd help keys new

Generate a new key identified by [moniker].

The keyfile will be written to <keystore>/[moniker].json. If the --passfile flag
```

(continues on next page)

(continued from previous page)

is not specified, the user will be prompted to enter the passphrase manually.

Usage:

```
monetd keys new [moniker] [flags]
```

Flags:

```
-h, --help    help for new
```

Global Flags:

```
--json          output JSON instead of human-readable format
--keystore string keystore directory (default "/home/user/.monet/keystore")
--passfile string file containing the passphrase
-v, --verbose    verbose output
```

### 17.3.4 Inspect

```
[..monetd] $ monetd help keys inspect
```

Display the contents of a keyfile.

The output contains the corresponding address and public key. If `--private` is specified, the keyfile will be decrypted with the passphrase and the raw private key will also be returned. If `--passfile` is not specified, the user will be prompted to enter the passphrase manually.

Usage:

```
monetd keys inspect [moniker] [flags]
```

Flags:

```
-h, --help    help for inspect
--private     include the private key in the output
```

Global Flags:

```
--json          output JSON instead of human-readable format
--keystore string keystore directory (default "/home/user/.monet/keystore")
--passfile string file containing the passphrase
-v, --verbose    verbose output
```

A sample session showing the command usage with and without the `--private` parameter.

```
$ monetd keys inspect node0 --private
```

Passphrase:

```
Address:      0x02f6f3D24E447218d396C14F3B47f9Ea369DADf9
```

Public key:

```
→0481d3528eec6138f8428932e4fe99571a4f77bd79ae13219540b0a929014cb490a4e5ced2f9e651b531522c2567b6dc5de
```

```
Private key:  bc553aaa7e55c5d0f58f6897ba9bffd88233c420da622d363f2fe4bd6d78df1
```

```
$ monetd keys inspect node0
```

Passphrase:

```
Address:      0x02f6f3D24E447218d396C14F3B47f9Ea369DADf9
```

Public key:

```
→0481d3528eec6138f8428932e4fe99571a4f77bd79ae13219540b0a929014cb490a4e5ced2f9e651b531522c2567b6dc5de
```

### 17.3.5 Update

The `update` subcommand allows you to change the passphrase for an encrypted key file. You are prompted for the old passphrase, then you need to enter, and confirm, the new passphrase.

You can suppress the prompts by specifying the `--passfile` parameter to supply the current passphrase and `--new-passphrase` to supply the new passphrase.

```
[..monetd] $ monetd help keys update

Change the passphrase on a keyfile.

If --passfile is not specified, the user will be prompted to enter the current
passphrase manually. Likewise, if --new-passfile is not specified, the user will
be prompted to input and confirm the new password.

Usage:
  monetd keys update [moniker] [flags]

Flags:
  -h, --help                help for update
  --new-passfile string      the file containing the new passphrase

Global Flags:
  --json                    output JSON instead of human-readable format
  --keystore string          keystore directory (default "/home/user/.monet/keystore")
  --passfile string          file containing the passphrase
  -v, --verbose              verbose output
```

An example session updating the passphrase for a key:

```
$ monetd keys update node0
Passphrase:
Please provide a new passphrase
Passphrase:
Repeat passphrase:
```

### 17.3.6 List

The `list` subcommand outputs a list of monikers corresponding to the keyfiles in the keystore. These are the valid monikers that can be specified to other `monetd` commands.

```
[..monetd] $ monetd help keys list

List keyfiles in <keystore>

Usage:
  monetd keys list [flags]

Flags:
  -h, --help    help for list

Global Flags:
  --json                    output JSON instead of human-readable format
  --keystore string          keystore directory (default "/home/user/.monet/keystore")
  --passfile string          file containing the passphrase
  -v, --verbose              verbose output
```

An example session:

```
$ monetd keys list
node0
node1
node2
```

## 17.4 Config

The `config` subcommand initialises the configuration for a `monetd` node. The configuration commands create all the files necessary for a node to join an existing network or to create a new one.

There are 5 subcommands each described in a separate section below:

- **clear** — backup and clear configuration folder
- **location** — show the location of the configuration files
- **build** — create the configuration for a single-node network
- **pull** — pull the configuration files from a node
- **whitelist** — generate the poa/storage key value pairs for a given set of peers. You should not need to use this command directly

The two most common scenarios are:

- **config build** - **config build creates the configuration for a single-node** network, based on one of the keys in [<keystore>]. This is a quick and easy way to get started with `monetd`. See [Getting Started](#).
- **config pull** - **config pull is used to join an existing network. It fetches the** configuration from one of the existing nodes. See [Joining a Network](#).

For more complex scenarios, please refer to [Giverny Reference](#), which is a specialised Monet Toolchain configuration tool.

### 17.4.1 Clear

The `clear` subcommand safely clears any previous `monetd` configurations. It renames the previous configuration with a `.~n~` suffix, where `n` is the lowest integer where the resultant filename does not already exist.

The configurations are renamed and not deleted to avoid the potential for inadvertent deletion of keys.

```
$ monetd config clear
Renaming /home/user/.monet to /home/user/.monet.~1~
```

### 17.4.2 Location

The `location` subcommand displays the path to the configuration folder.

```
[..monetd] $ monetd help config location
Show the default locations of monetd configuration files.
```

```
Usage:
  monetd config location [flags]
```

(continues on next page)



(continued from previous page)

```
Flags:
  -h, --help    help for location

Global Flags:
  -v, --verbose  verbose output
```

```
Monetd Config      : /home/user/.monet/monetd-config/monetd.toml
Babble Peers       : /home/user/.monet/monetd-config/babble/peers.json
Babble Genesis Peers : /home/user/.monet/monetd-config/babble/peers.genesis.json
Babble Private Key  : /home/user/.monet/monetd-config/babble/priv_key
EVM-Lite Genesis    : /home/user/.monet/monetd-config/eth/genesis.json
Babble Database     : /home/user/.monet/monetd-data/babble-db
EVM-Lite Database   : /home/user/.monet/monetd-data/eth-db
Keystore           : /home/user/.monet/keystore
```

### 17.4.3 Build

The `build` subcommand initialises the bare-bones configuration to start `monetd`. It uses one of the accounts from the keystore to define a network consisting of a unique node, which is automatically added to the PoA whitelist. Additionally, all the accounts in the keystore are credited with a large amount of tokens in the genesis file. This command is mostly used for testing.

If the `--address` flag is omitted, the first non-loopback address for this instance is used.

```
[..monetd] $ monetd help config build

Create the configuration for a single-node network.

Use the keystore account identified by [moniker] to define a network with a
single node. All the accounts in <keystore> are also credited with a large
amount of tokens in the genesis file. This command is mostly used for testing.
If the --address flag is omitted, the first non-loopback address is used.

Usage:
  monetd config build [moniker] [flags]

Flags:
  --address string    IP/hostname of this node (default "192.168.0.13")
  --config string     output directory (default "/home/user/.monet/monetd-config")
  -h, --help          help for build
  --keystore string   keystore directory (default "/home/user/.monet/keystore")
  --passfile string   file containing the passphrase

Global Flags:
  -v, --verbose       verbose output
```

### 17.4.4 Pull

The `pull` subcommand is used to join an existing network. It takes the address of a running peer, and downloads the following set of files into the configuration directory <config>:

- `babble/peers.json` : The current validator-set
- `babble/peers.genesis.json` : The initial validator-set

- eth/genesis.json : The genesis file

It also builds all the other configuration files required to run a monetd node. If the peer specified does not include a port, the default gossip port (1337) is used.

```
[..monetd] $ monetd help config pull
```

The pull subcommand is used to join an existing network. It takes the address (host:port) of a running node, and downloads the following set of files into the configuration directory <config>:

- babble/peers.json : The current validator-set
- babble/peers.genesis.json : The initial validator-set
- eth/genesis.json : The genesis file

Additionally, this command configures the key and network address of the new node. The --key flag identifies a keyfile by moniker, which is expected to be in the <keystore>. If --passfile is not specified, the user will be prompted to enter the passphrase manually. If the --address flag is omitted, the first non-loopback address is used.

Usage:

```
monetd config pull [host:port] [flags]
```

Examples:

```
monetd config pull "192.168.5.1:8080"
```

Flags:

--address string	IP/hostname of this node (default "192.168.0.13")
--config string	output directory (default "/home/user/.monet/monetd-config")
-f, --force	don't prompt before manipulating files
-h, --help	help for pull
--key string	moniker of the key to use for this node
--keystore string	keystore directory (default "/home/user/.monet/keystore")
--passfile string	file containing the passphrase

Global Flags:

-v, --verbose	verbose output
---------------	----------------

## 17.5 Run

The run subcommands starts the monetd node running. Whilst there are legacy parameters --babble.\* and --eth.\*, we strongly recommend that they are not used. The equivalent changes can be made in the configuration files.

```
[..monetd] $ monetd help run
```

Run a node.

Usage:

```
monetd run [flags]
```

Flags:

--api-listen string	IP:PORT of HTTP API service (default ":8080")
--babble.advertise string	advertise IP:PORT of Babble node
--babble.bootstrap	bootstrap Babble from database (default true)
--babble.cache-size int	number of items in LRU caches (default 50000)

(continues on next page)

(continued from previous page)

```

--babble.heartbeat duration    heartbeat timer milliseconds (time between
↳gossips) (default 200ms)
--babble.listen string         bind IP:PORT of Babble node (default "192.168.0.
↳13:1337")
--babble.maintenance-mode     start babble in suspended (non-gossiping) state
--babble.max-pool int          max number of pool connections (default 2)
--babble.moniker string        friendly name
--babble.suspend-limit int     number of undetermined-events since last run that
↳will trigger automatic suspension (default 300)
--babble.sync-limit int        max number of Events per sync (default 1000)
--babble.timeout duration      TCP timeout milliseconds (default 1s)
-c, --config string            configuration directory (default "/home/user/.
↳monet/monetd-config")
-d, --data string              data directory (default "/home/user/.monet/monetd-
↳data")
--eth.cache int                megabytes of memory allocated to internal caching
↳(min 16MB / database forced) (default 128)
--eth.min-gas-price string     minimum gasprice of transactions submitted
↳through this node (ex 1K, 1M, 1G, etc.) (default "0")
-h, --help                     help for run

Global Flags:
-v, --verbose    verbose output

```



`giverny` is the advanced configuration tool for the Monet Toolchain.

The current subcommands are:

- **help** — help
- **version** — outputs version information
- **keys** — key management tools
- **network** — configure and build networks
- **transactions** — generate test transactions sets
- **parse** — parse a genesis file

## 18.1 Global Flag

The `--verbose` flag, or `-v` for short, turns on extended messages for each `giverny` command.

## 18.2 Help

`giverny` has context sensitive help accessed either by running `giverny help` or by adding a `-h` parameter to the relevant command.

## 18.3 Version

The `version` subcommand outputs the version number for `monetd`, `EVM-Lite`, `Babble` and `Geth`.

If you compile your own tools, the suffices are the GIT branch and the GIT commit hash.

```
[..monetd] $ giverny version
Monetd Version: 0.3.2-develop-77cd48e4
    EVM-Lite Version: 0.3.6-develop
    Babble Version: 0.5.10-develop
    Geth Version: 1.8.27
```

## 18.4 Keys

The keys subcommand offers tools to manage keys.

### 18.4.1 Keys Flags

In addition to the `--verbose` flag, the keys subcommand defines additional flags as follows:

```
Global Flags:
  -v, --verbose    verbose messages

Use "giverny keys [command] --help" for more information about a command.
```

### 18.4.2 Import

The `import` subcommand is used to import a pre-existing key pair into the monetd keystore, assigning the given moniker and setting a passphrase.

```
[..monetd] $ giverny help keys import
create an encrypted keyfile from an existing private key

Usage:
  giverny keys import [moniker] [keyfile] [flags]

Flags:
  -h, --help            help for import
  --passfile string     the file that contains the passphrase for the keyfile

Global Flags:
  -k, --keystore string  keystore directory (default "/home/user/.monet/keystore")
  -v, --verbose          verbose messages
```

### 18.4.3 Generate

The `generate` subcommand is used to bulk generate key pairs for a test net. The `--prefix` parameter defines a prefix for the account monikers. Then the `--min-suffix` and `--max-suffix` define the range of accounts names.

E.g. `--prefix=Acc --min-suffix=1 --max-suffix=3` would generate accounts: `Acc1`, `Acc2` and `Acc3`.

```
[..monetd] $ giverny help keys generate

The generate sub command is intended only for tests. It generates a number of
```

(continues on next page)

(continued from previous page)

keys and writes them to <keystore>. The keyfiles are named <prefix><suffix> where prefix is set by --prefix (default "Account") and suffix is a number between --min-suffix and --max-suffix inclusive.

## Usage:

```
giverynny keys generate [flags]
```

## Flags:

```
-h, --help            help for generate
--max-suffix int      maximum suffix for account monikers (default 5)
--min-suffix int      minimum suffix for account monikers (default 1)
--prefix string       prefix for account monikers (default "Account")
```

## Global Flags:

```
-k, --keystore string  keystore directory (default "/home/user/.monet/keystore")
-v, --verbose          verbose messages
```

## 18.5 Network

The `network` command is used to build complex monet networks. The `new` command generates the nodes and keys for a network, and automatically calls the `build` command which generates and builds `genesis.json` and `peers.json` files. You can adjust the network by editing the `network.toml` file. The `location` command outputs the relevant paths. The `push` command is used to push a giverynny network node configuration to a docker or actual node so it can be used by `monetd`. `start`, `stop` and `status` are used to manage the docker instance.

The *network name* and *node names* must contain only standard letters (i.e. no accented versions), digits (0–9) or underscores (\_).

### 18.5.1 Location

The `giverynny network location` subcommand takes a single optional parameter `network_name`. If the network is specified it outputs the location of key files and folders for that network. If not, only the root giverynny configuration folder is output.

Example without a network name:

```
$ giverynny network location
/home/user/.giverynny
```

Example with a network specified:

```
$ giverynny network location node7
Network                : node7
Giverynny Config Dir   : /home/user/.giverynny
Giverynny Networks Dir : /home/user/.giverynny/networks/node7
Giverynny KeyStore Dir : /home/user/.giverynny/networks/node7/keystore
Peers JSON              : /home/user/.giverynny/networks/node7/peers.json
Genesis JSON            : /home/user/.giverynny/networks/node7/genesis.json
Monetd TOML             : /home/user/.giverynny/networks/node7/monetd.toml
Network TOML            : /home/user/.giverynny/networks/node7/network.toml
```

## 18.5.2 New

The `new` subcommand creates a new test network configuration. It also invokes the `build` command automatically, unless the `--no-build` parameter is specified.

### Syntax

```
[..monetd] $ giverny help network new
new configuration for a multi-node network

Usage:
  giverny network new [network_name] [flags]

Flags:
  --generate-pass      generate pass phrases
  -h, --help           help for new
  --initial-ip string  initial IP address of range
  --initial-peers int  number of initial peers
  --names string       file containing node configurations
  --no-build           disables the automatic build of a new network
  --no-save-pass       don't save passphrase entered on command line
  -n, --nodes int      number of nodes in this configuration (default -1)
  --pass string        file containing a passphrase

Global Flags:
  -v, --verbose  verbose messages
```

### Nodes

The number of nodes in this network is specified by the `--nodes [int]` parameter. The `--initial-peers [int]` parameter specifies the number of initial peers. If not set it assumes that all nodes are in the initial peer set.

### IP Addresses

An initial IP address is supplied using the `--initial-ip` parameter. It is assumed the IP address range will be assigned by simply incrementing the last octet of the IP address for each node. N.B. the first node will be assigned the actual IP supplied by the `initial-ip` parameter.

### Node Names

The default node names are a standard prefix of *node* with a unique integer suffix. You can override the default and supply a list of node names, which are used in the order supplied, via the `--names` parameter.

Node names must contain only standard Latin alphabet characters (ie *a–z* or *A–Z* with no accents), underscores (`_`), or digits (*0–9*).

### Pass Phrases

There are numerous pass phrase flags for the `new` subcommand.

- `--pass [passfile]` — uses the given pass phrase file for all nodes



- `--generate-pass` — generates a unique passphrase for each key pair and writes it to a file `nodename.txt` in the network configuration keystore directory
- `--no-save-pass` — suppresses saving pass phrases in the network configuration keystore directory

The typical use case scenarios for these flags would be:

- None specified — you are prompted to enter the passphrase for each node which is saved
- `--pass` only — the specified pass phrase is used, and saved in the config folder
- `--pass` and `--no-save-pass` — the specified pass phrase is used **and** not saved in the config folder
- `--generate-pass` only — pass phrases are generated and saved
- `--no-save-pass` only — you are prompted to enter the passphrase for each node, which is not saved in the config folder

## Build

By default `giverny network new` will run `giverny network build` automatically. This can be disabled by specifying the `--no-build` flag.

## Examples

An example of the new subcommand:

```
$ giverny network new test11 --names e2e/sampleddata/names.txt --nodes 7 --pass e2e/
↪sampledata/pwd.txt --initial-peers 3 --initial-ip 192.168.1.19
```

### 18.5.3 Build

The `giverny network build` subcommand takes a configuration created by the `new` subcommand and builds `peers.json` and `genesis.json` files.

`build` can be run repeatably safely. It is envisaged that users will edit the `network.toml` file to adjust token allocations or change addresses.

`--no-generate-keys` disables the creation of any keys not already in the keystore.

A “built” network will have a file structure like this:

```
test7
├── compile.toml
├── contract0.abi
├── contract0.sol
├── genesis.json
├── keystore
│   ├── Amelia.json
│   ├── Amelia.txt
│   ├── Becky.json
│   ├── Becky.txt
│   ├── Chloe.json
│   ├── Chloe.txt
│   ├── Danu.json
│   └── Danu.txt
└── monetd.toml
```

(continues on next page)

(continued from previous page)

```
└─ network.toml
└─ peers.json
```

## 18.5.4 List

The `list` subcommand lists the configured network names.

```
$ giverny network list
benchmark
benchnet
bulktransfers
```

## 18.5.5 Dump

The `dump` subcommand outputs the nodes in a named network in bar delimited format as below:

```
giverny network dump crowdfundnet
Amelia|172.77.5.10|0x7bBE1Df184142709d5B99C5788982D0bEE5d1167|true|false
Becky|172.77.5.11|0xC6a29c6378C20eA9E868EdD3538Ba58d09318f81|true|false
Chloe|172.77.5.12|0x7b225252dEe5aDa558a233c7B8B654Ef366EB61|true|false
Danu|172.77.5.13|0xC0d14Ed110045d7A401ecC9E57628D55e56Fd4c4|true|false
```

## 18.5.6 Start

The `start` subcommand starts a docker network. Individual nodes are not started unless the `--start-nodes` parameter is specified. If the `--force-network` parameter is set, then the network is forced down if it is already running.

```
[..monetd] $ giverny help network start

giverny network start

Starts a network. Does not start individual nodes.

Usage:
  giverny network start [network] [flags]

Flags:
  --force-network    force network down if already exists
  -h, --help         help for start
  --start-nodes      start nodes
  --use-existing     use existing network if already exists

Global Flags:
  -v, --verbose     verbose messages
```

## 18.5.7 Stop

The `stop` subcommand stops a docker network and all the nodes within it.

```
[..monetd] $ giverny help network stop

giverny network stop

If the <node> value is provided, this command stops just that node. Otherwise it
stops all the nodes. Additionally, if the --remove flag is set, the nodes are
also deleted.

Usage:
  giverny network stop [network] [node] [flags]

Flags:
  -h, --help      help for stop
  --remove        stop and remove node

Global Flags:
  -v, --verbose    verbose messages
```

## 18.5.8 Status

The status subcommand shows the docker network status

```
$ giverny network status

Networks

crowdfundnet    663db79442357cb8814b7ff40076abdd6479a2f5b24ab7087deceaf07913999a  ↪
↪bridge
none           257f919e7203933bb10aadf17637552b16acb5490b5c8141815e2f19c01ff1fe  null
bridge         37b969bb113d1707ce01328803bc57d0dc86bb349f617112d242f82ade0ada76  bridge
host           b89aa9c3a413c14af09cbab6b3ee4450c2cf1cfdcb0449cb28d1f73e4c296d8b  host

Containers

/Danu    a67496705d1e5bf6dc0b92a7c4ec69d6c055dc2d08a3193d0e2f5c0fde74564b  Up 10↪
↪seconds
/Chloe   d7da80c6e3c7b92a61975208d72e5d4864d5c5b31bb67859d3c1bbb3feb38b43  Up 11↪
↪seconds
/Becky   dbe47cb5ff517f47f18c4307c09de95ef86fe75279657e342d3bcfee2d6f1a1e  Up 11↪
↪seconds
/Amelia  0f08e59ef698aecc62b2c6945d8c351c7902c90f13e6c4828ef9ab7c9ee27ec3  Up 12↪
↪seconds
```

## 18.5.9 Push

The push subcommand creates a named node on a built docker network. If the docker network has not yet been build, there is no need to push the node.

```
[..monetd] $ giverny help network push

giverny network push

This command is called after 'giverny network start'. It builds a node based on
the configuration files found for <node>, attaches it to the docker network, and
```

(continues on next page)

(continued from previous page)

```

starts monetd.

Usage:
  giverny network push [network] [node] [flags]

Flags:
  -h, --help    help for push

Global Flags:
  -v, --verbose  verbose messages

```

## 18.6 Transactions

The transaction commands are used to generate transactions sets for end to end testing of networks.

### 18.6.1 Generate

The generate subcommand is used to generate transaction sets from the `network.toml` file.

The following flags can be set:

```

--count int      number of tranactions to generate (default 20)
--faucet string   faucet account moniker (default "Faucet")
-h, --help       help for generate
--ips string      ips.dat file path
-n, --network string network name
--surplus int     additional credit to allocate each account from the faucet,
↪above the bare minimum (default 1000000)

```

### 18.6.2 Solo

The solo subcommand is used to generate transactions sets from a single funded account. Look in `e2e/tools/build-trans.sh` for an end to end example using the solo command.

```

[..monetd] $ giverny help transactions solo

Solo transactions generate a transaction set without needing access
to the network toml file. You just need a well funded faucet account.
The additional accounts can be generated using giverny keys generate

Usage:
  giverny transactions solo [flags]

Flags:
  --accounts string      comma separated account list
  --count int            number of transactions to solo (default 20)
  --faucet string        faucet account moniker (default "Faucet")
  -h, --help            help for solo
  --max-trans-value int  maximum transaction value (default 10)
  --output string        output file (default "trans.json")
  --round-robin          set sender accounts round robin

```

(continues on next page)

(continued from previous page)

```

    --surplus int          additional credit to allocate each account from the
↪ faucet above the bare minimum (default 1000000)

Global Flags:
  -d, --dir string        giverny directory (default "/home/user/.giverny")
  -k, --keystore string    keystore directory (default "/home/user/.monet/keystore")
  -v, --verbose           verbose messages

```

## 18.7 parse

The `giverny parse` command parses a given genesis file to explain the data stored within it.

```

[..monetd] $ giverny help parse

The parse command parses a genesis file.

Usage:
  giverny parse [genesis file] [flags]

Flags:
  -h, --help    help for parse

Global Flags:
  -v, --verbose  verbose messages

```

The command checks to see if the contract byte matches the standard version built into your copy of `giverny` – outputting a warning if not.

It then shows the Smart Contract address and the counts of addresses in the White List, the Nominee List and the Eviction List.

There is then a data section where each slot has one row of output. The columns are tab separated, and we would recommend loading the data into a spreadsheet. The columns are slot, raw data, processed data, description, explained boolean flag.



For reference, the options for `giverny network new`:

```
[..monetd] $ giverny help network new
new configuration for a multi-node network

Usage:
  giverny network new [network_name] [flags]

Flags:
  --generate-pass      generate pass phrases
  -h, --help           help for new
  --initial-ip string  initial IP address of range
  --initial-peers int  number of initial peers
  --names string       file containing node configurations
  --no-build           disables the automatic build of a new network
  --no-save-pass       don't save passphrase entered on command line
  -n, --nodes int      number of nodes in this configuration (default -1)
  --pass string        file containing a passphrase

Global Flags:
  -v, --verbose  verbose messages
```

## 19.1 Development Test Networks

To make commands repeatable, and to reflect code changes, the following commands can be prefixed to all the commands below:

```
make installgiv; rm -rf ~/.giverny/networks/test9;
```

The command above rebuilds the `giverny` app and removes the network `test9` to allow the `new` commands to be run repeatedly. If you do not remove the previous network `test9` before running `giverny network new` then the command aborts. The `make installgiv` is only required if you are making code changes.

Adding `-v` or `--verbose` to each of these commands gives addition information and progress messages in the command output.

### 19.1.1 New

8 node network, 4 initial peers, named from prebaked list of names, generated passphrases.

```
giveryn network new test9 --generate-pass --names e2e/sampleddata/names.txt --nodes 8  
↪--initial-peers 4 -v
```

3 node network with named nodes, 2 initial peers. Passphrased prompted for on the command line and used for all key files.

```
make installgiv; rm -rf ~/.giveryn/networks/test9; giveryn network new test9 --save-  
↪pass --names e2e/sampleddata/withnodes.txt --nodes 3 --initial-peers 2 -v
```

The `withnodes.txt` file is interesting as it shows the expanded syntax:

```
Jon,192.168.1.18,1T,true  
Martin,192.168.1.3,1G,true  
Kevin,192.168.1.16,1M,false
```



## CHAPTER 20

---

### Licences

---

The Monet Toolchain is an open source project, licensed under the [MIT License \(TLDR version\)](#). The software is provided as-is and we are not liable. We use many other libraries to build the Toolchain. This section presents the output of [Glice](#) for the Monet Toolchain. Glice reports on the licences used within a goLang project.

The 3 tables are for the [monetd](#), [EVM-Lite](#) and [Babble](#) repositories respectively. These tables are the output from `glice -r`, which only looks one level deep. These tables are for information only and are not legal advice.

monetd:

DEPENDENCY	REPOURL	LI-CENSE
github.com/AndreasBriese/bbloom	<a href="https://github.com/AndreasBriese/bbloom">https://github.com/AndreasBriese/bbloom</a>	Other
github.com/btcsuite/btcd	<a href="https://github.com/btcsuite/btcd">https://github.com/btcsuite/btcd</a>	isc
github.com/dgraph-io/badger	<a href="https://github.com/dgraph-io/badger">https://github.com/dgraph-io/badger</a>	Apache-2.0
github.com/dgryski/go-farm	<a href="https://github.com/dgryski/go-farm">https://github.com/dgryski/go-farm</a>	Other
github.com/docker/docker	<a href="https://github.com/docker/docker">https://github.com/docker/docker</a>	Other
github.com/ethereum/go-ethereum	<a href="https://github.com/ethereum/go-ethereum">https://github.com/ethereum/go-ethereum</a>	Apache-2.0
github.com/fatih/color	<a href="https://github.com/fatih/color">https://github.com/fatih/color</a>	Apache-2.0
github.com/fsnotify/fsnotify	<a href="https://github.com/fsnotify/fsnotify">https://github.com/fsnotify/fsnotify</a>	LGPL-3.0
github.com/golang/protobuf	<a href="https://github.com/golang/protobuf">https://github.com/golang/protobuf</a>	MIT
github.com/gorilla/mux	<a href="https://github.com/gorilla/mux">https://github.com/gorilla/mux</a>	bsd-3-clause
github.com/hashicorp/hcl	<a href="https://github.com/hashicorp/hcl">https://github.com/hashicorp/hcl</a>	bsd-3-clause
github.com/magiconair/properties	<a href="https://github.com/magiconair/properties">https://github.com/magiconair/properties</a>	bsd-3-clause
github.com/mattn/go-colorable	<a href="https://github.com/mattn/go-colorable">https://github.com/mattn/go-colorable</a>	bsd-3-clause
github.com/mattn/go-isatty	<a href="https://github.com/mattn/go-isatty">https://github.com/mattn/go-isatty</a>	bsd-3-clause
github.com/mgutz/ansi	<a href="https://github.com/mgutz/ansi">https://github.com/mgutz/ansi</a>	bsd-3-clause
github.com/mitchellh/mapstructure	<a href="https://github.com/mitchellh/mapstructure">https://github.com/mitchellh/mapstructure</a>	MIT
github.com/mosaicnetworks/babble	<a href="https://github.com/mosaicnetworks/babble">https://github.com/mosaicnetworks/babble</a>	MPL-2.0
github.com/mosaicnetworks/evm-lite	<a href="https://github.com/mosaicnetworks/evm-lite">https://github.com/mosaicnetworks/evm-lite</a>	Other
github.com/pelletier/go-toml	<a href="https://github.com/pelletier/go-toml">https://github.com/pelletier/go-toml</a>	MIT
github.com/pkg/errors	<a href="https://github.com/pkg/errors">https://github.com/pkg/errors</a>	MIT
github.com/sirupsen/logrus	<a href="https://github.com/sirupsen/logrus">https://github.com/sirupsen/logrus</a>	MIT
github.com/spf13/afero	<a href="https://github.com/spf13/afero">https://github.com/spf13/afero</a>	MIT
github.com/spf13/cast	<a href="https://github.com/spf13/cast">https://github.com/spf13/cast</a>	MIT
github.com/spf13/cobra	<a href="https://github.com/spf13/cobra">https://github.com/spf13/cobra</a>	MIT
github.com/spf13/jwalterweatherman	<a href="https://github.com/spf13/jwalterweatherman">https://github.com/spf13/jwalterweatherman</a>	MIT
github.com/spf13/pflag	<a href="https://github.com/spf13/pflag">https://github.com/spf13/pflag</a>	MIT
github.com/spf13/viper	<a href="https://github.com/spf13/viper">https://github.com/spf13/viper</a>	MIT
github.com/ugorji/go	<a href="https://github.com/ugorji/go">https://github.com/ugorji/go</a>	MIT
github.com/x-cray/logrus-prefixed-formatter	<a href="https://github.com/x-cray/logrus-prefixed-formatter">https://github.com/x-cray/logrus-prefixed-formatter</a>	MIT
golang.org/x/crypto/ssh/terminal	<a href="https://golang.org/x/crypto/ssh/terminal">https://golang.org/x/crypto/ssh/terminal</a>	bsd-2-clause
golang.org/x/net/internal/timeseries	<a href="https://golang.org/x/net/internal/timeseries">https://golang.org/x/net/internal/timeseries</a>	MIT
golang.org/x/net/trace	<a href="https://golang.org/x/net/trace">https://golang.org/x/net/trace</a>	MIT
golang.org/x/sys/unix	<a href="https://golang.org/x/sys/unix">https://golang.org/x/sys/unix</a>	bsd-3-clause
golang.org/x/text/transform	<a href="https://golang.org/x/text/transform">https://golang.org/x/text/transform</a>	MIT
golang.org/x/text/unicode/norm	<a href="https://golang.org/x/text/unicode/norm">https://golang.org/x/text/unicode/norm</a>	MIT
gopkg.in/yaml.v2	<a href="https://gopkg.in/yaml.v2">https://gopkg.in/yaml.v2</a>	MIT

EVM-Lite:

DEPENDENCY	REPOURL	LI-CENSE
github.com/sirupsen/logrus	<a href="https://github.com/sirupsen/logrus">https://github.com/sirupsen/logrus</a>	MIT
golang.org/x/crypto/ssh/terminal	<a href="https://golang.org/x/crypto/ssh/terminal">https://golang.org/x/crypto/ssh/terminal</a>	LGPL-3.0
golang.org/x/sys/unix	<a href="https://golang.org/x/sys/unix">https://golang.org/x/sys/unix</a>	
github.com/ethereum/go-ethereum	<a href="https://github.com/ethereum/go-ethereum">https://github.com/ethereum/go-ethereum</a>	

Babble:

DEPENDENCY	REPOURL	LI-CENSE
github.com/AndreasBriese/bbloom	<a href="https://github.com/AndreasBriese/bbloom">https://github.com/AndreasBriese/bbloom</a>	Other
github.com/btcsuite/btcd	<a href="https://github.com/btcsuite/btcd">https://github.com/btcsuite/btcd</a>	isc
github.com/btcsuite/fastsha256	<a href="https://github.com/btcsuite/fastsha256">https://github.com/btcsuite/fastsha256</a>	Other
github.com/dgraph-io/badger	<a href="https://github.com/dgraph-io/badger">https://github.com/dgraph-io/badger</a>	Apache-2.0
github.com/dgryski/go-farm	<a href="https://github.com/dgryski/go-farm">https://github.com/dgryski/go-farm</a>	Other
github.com/fsnotify/fsnotify	<a href="https://github.com/fsnotify/fsnotify">https://github.com/fsnotify/fsnotify</a>	Other
github.com/golang/protobuf	<a href="https://github.com/golang/protobuf">https://github.com/golang/protobuf</a>	bsd-3-clause
github.com/hashicorp/hcl	<a href="https://github.com/hashicorp/hcl">https://github.com/hashicorp/hcl</a>	bsd-3-clause
github.com/magiconair/properties	<a href="https://github.com/magiconair/properties">https://github.com/magiconair/properties</a>	bsd-3-clause
github.com/mitchellh/mapstructure	<a href="https://github.com/mitchellh/mapstructure">https://github.com/mitchellh/mapstructure</a>	MPL-2.0
github.com/pelletier/go-toml	<a href="https://github.com/pelletier/go-toml">https://github.com/pelletier/go-toml</a>	MIT
github.com/pkg/errors	<a href="https://github.com/pkg/errors">https://github.com/pkg/errors</a>	MIT
github.com/sirupsen/logrus	<a href="https://github.com/sirupsen/logrus">https://github.com/sirupsen/logrus</a>	Other
github.com/spf13/afero	<a href="https://github.com/spf13/afero">https://github.com/spf13/afero</a>	MIT
github.com/spf13/cast	<a href="https://github.com/spf13/cast">https://github.com/spf13/cast</a>	MIT
github.com/spf13/cobra	<a href="https://github.com/spf13/cobra">https://github.com/spf13/cobra</a>	bsd-2-clause
github.com/spf13/jwalterweatherman	<a href="https://github.com/spf13/jwalterweatherman">https://github.com/spf13/jwalterweatherman</a>	MIT
github.com/spf13/pflag	<a href="https://github.com/spf13/pflag">https://github.com/spf13/pflag</a>	MIT
github.com/spf13/viper	<a href="https://github.com/spf13/viper">https://github.com/spf13/viper</a>	MIT
github.com/ugorji/go	<a href="https://github.com/ugorji/go">https://github.com/ugorji/go</a>	MIT
golang.org/x/crypto/ssh/terminal	<a href="https://golang.org/x/crypto/ssh/terminal">https://golang.org/x/crypto/ssh/terminal</a>	MIT
golang.org/x/net/internal/timeseries	<a href="https://golang.org/x/net/internal/timeseries">https://golang.org/x/net/internal/timeseries</a>	MIT
golang.org/x/net/trace	<a href="https://golang.org/x/net/trace">https://golang.org/x/net/trace</a>	MIT
golang.org/x/sys/unix	<a href="https://golang.org/x/sys/unix">https://golang.org/x/sys/unix</a>	MIT
golang.org/x/text/transform	<a href="https://golang.org/x/text/transform">https://golang.org/x/text/transform</a>	MIT
golang.org/x/text/unicode/norm	<a href="https://golang.org/x/text/unicode/norm">https://golang.org/x/text/unicode/norm</a>	MIT
gopkg.in/yaml.v2	<a href="https://gopkg.in/yaml.v2">https://gopkg.in/yaml.v2</a>	MIT
github.com/rifflock/lfshook	<a href="https://github.com/rifflock/lfshook">https://github.com/rifflock/lfshook</a>	MIT



## 21.1 General

- *What is the difference between MONET, MONET Hub, Monet Toolchain and monetd?*
- *Why Giverny?*

### 21.1.1 What is the difference between MONET, MONET Hub, Monet Toolchain and monetd?

`monetd` is the daemon that runs a node on a blockchain. `monetd` is also a repository on [Github](#). The repository also hosts `giverny` which implements advanced configuration options.

The Monet Toolchain consists of the `monetd` repository, plus additional software, noticeably `monetcli`. Together these repositories provide a complete suite of tools for running a blockchain. Whilst the Monet Toolchain was initially developed for the MONET Hub, it has been designed to be easily used by other projects.

The [MONET Hub](#) is a specific blockchain running on the Monet Toolchain software.

[MONET](#) is the whole ecosystem containing the MONET Hub, and mobile adhoc blockchains that use the MONET Hub to persist state.

### 21.1.2 Why Giverny?

Whilst the name MONET is derived from Mosaic Networks, [Giverny](#) was famously the home of [Claude Monet](#) and inspiration for many of his most renowned works.



---

### The Monet Toolchain

---

The Monet Toolchain provides software to run and interact with a distributed smart-contract platform based on [EVM-Lite](#) and [Babble consensus](#).

It underpins the [MONET Hub](#), which is an important part of the [MONET project](#), but is licensed under the [MIT license](#) and available for use in other projects. You can read more about MONET in the [whitepaper](#).

### 22.1 Quick Start

For the impatient, we recommend you start here:

- [\*Installation Documents\*](#)
- [\*Quick Start\*](#)